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| Running 3.1 |
| Brief Description: Player character moves at an increased speed on the map |
| Input Parameters: Double-tap A or D on keyboard |
| Output Parameters: Character Runs |
| Called From: Movement 3.0 |
| Modules Called: Corkscrew Punch 3.1.1, Dynamic Entry 3.1.2 |
| Author:  Date: |
| Peer Reviewer: |